

Judge \_\_\_\_\_

Date \_\_\_\_\_

Competitor No.

All flatwork to be ridden without stirrups unless otherwise stated. All jumping movements & Part 2 to be ridden with stirrups unless otherwise stated. Part 2 course to be set at 1.10m with a technical difficulty of a Championship course.

**PART 1**

Enter at trot and show +/- 10m Leg Yield in both directions,
Canter and show 2 changes of leg on a straight line
Lengthen the canter on +/- 20m circle

Jump the related "S Bend", +/- 6 strides		Dimensions: as per Eq. Rules Book
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**PART 2**

Jump the course
Rhythm:
Track:
Accuracy:
Position:

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**PART 3**

Enter at canter and lengthen the canter,
Fig 8: (3 Circles) 1 <sup>st</sup> circle canter 2 <sup>nd</sup> circle canter 3 <sup>rd</sup> circle trot,
Jump the first 2 elements of the related S Bend (NO STIRRUPS)
Jump the same 2 elements of the related S Bend in reverse direction

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**PART 4** (to be ridden in the event of a tie - Rule 4.5.4 j)

Canter on a circular track showing 6-8 strides lengthened canter and 6-8 strides collected canter & repeat (2 circles),
Trot a Fig 8, 2 circles (ONE HAND)
Jump the related distance twice, adding a stride the second time.

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